Software Requirements Specification

Point Of Sales System

Minimarket Retail

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Blibli FUTURE Program Batch 2.0

**August 2017**

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System Description

Point Of Sales System is a system that is used to handle every transaction like item transaction, accounting, and stock management.

There are two roles of user such like administrator and Cashier.

Every function that can be used in our system are descripted in this image below:



First there is the Login function, if the user login as a Cashier, they could use some function such as:

1. Account Management

User could change their photo, name, e-mail, and password.

1. Sales Management

User could input selling data, doing the payment process, and print the receipt.

The Cashier is a generalisation from the Administrator, hence the Administrator could use every single function the Cashier could. These are every function that exclusively the Administrator could use:

1. Store Information Management

User could change every information of the store, such as name, address, telephone number, e-mail, profit margin, and receipt information (if necessary).

1. Employee Management

User could add, change, remove, show and search every employees in the store.

1. Supplier Management

User could add, change, remove, show and search every supplier that supply the items in the store.

1. Stock Management

User could add, change, remove, show and search every item in the store.

1. Discount Management

User could add, change, remove, show and search every discount.

1. Supply Management

User could buy supplies from supplier.

1. Sales Report

User could take a look at the daily, monthly and annual report.

Use Case Description

1. Login

|  |  |
| --- | --- |
| **Use Case** | Login |
| **User** | Admin atau Kasir |
| **Description** | Use case describes how the user log into system |
| **Pre Condition** | User must already have their ID and Password on the database |
| **Flow Of Event** | 1. Started when the user accessed the system login page |
| 2. The system shows the login page and ask for the user ID and the Password. |
| 3. User input the ID and password |
| 4. User clicks the login button |
| 5. The system checks the ID and the Password |
| 6. The system pops up a logged in message |
| 7. The system checks the user’s role |
| 8. The system shows the main page as the user’s role |
| 9. Use case finished |
| **Post Condition** | The system shows the main page for the user based on their role |
| **Alternative Flow** | At number 3, if the user inputs the wrong ID/Password, the system will asks for another one. |

1. Account Management

|  |  |
| --- | --- |
| **Use Case** | Account Management |
| **Actor** | User |
| **Description** | Use case shows how user change their photo, name and email. |
| **Pre Condition** | User has been authorized, and have some information to be changed |
| **Flow Of Event** | 1. Use case begins when user clicks on the “Account Management” button. 2. System shows the main page that consisted of their photo, name, and email 3. User can renew their photo or name with a new one. 4. User can input a new email 5. The system validates the email 6. User clicks the “save” button 7. The system shows a confirmation message 8. User clicks the “yes” button. 9. The system renew the information 10. The system shows a “success message” 11. Use case finished |
| **Post Condition** | Account information like photo, name or email is changed. |
| **Alternative Flow** | On the 4th step, if the user inputs a non-valid email, the system asks for a new one  On the 8th step, if the user clicks the “no” button, the process will be aborted and go back to step 1. |

1. Change password

|  |  |
| --- | --- |
| **Use Case** | Change password |
| **Actor** | User |
| **Description** | Use case shows how user change their account password |
| **Pre Condition** | User access the account management page, and clicks the “change password” button, the user have the old and the new password |
| **Flow Of Event** | 1. Use case begins when the user access the “account management” page and clicks the “change password” button. 2. The system shows the form 3. User inputs the old and the new password and re-type the new password 4. User clicks the “save” button 5. The system validates the old password 6. The system validates the new password and the re-type 7. The system shows the confirmation message 8. User clicks “yes” button 9. The system renew password 10. The system shows the success message 11. Use case finished |
| **Post Condition** | Password renewed |
| **Alternative Flow** | At step 3, if user inputs the wrong password yang salah, the system will asks for another one.  At step 3, if user inputs a different password at the re-type, the system will asks for another re-type  At step 8 if user clicks the “no” button, the system aborts a the process and go to step 1 |

B. Store Information Management

|  |  |
| --- | --- |
| **Use Case** | Store Information Management |
| **Actor** | Admin |
| **Description** | Use case shows how Admin minimarket manages the information of the store such as name, address, phone number, email and receipt information. |
| **Pre Condition** | Admin should have been authorized by the system |
| **Flow Of Event** | 1. Use case begins when the admin enters the “Store Information Management” page.  2. The system shows the old logo, name, address, phone number, email and receipt information and asks for the new one.  3. Admin inputs the new logo, name, address, phone number, email and receipt information and clicks the “save” button  4. The system shows the confirmation message  5. Admin confirms the update by clicking the ”yes” button  6. The system renews the changed information  7. Use case finished |
| **Post Condition** | The system renews the information of the store such as name, address, phone number, email and receipt information. |
| **Alternative Flow** | At step 5, if the Admin chose “no” the system aborts the process and the use case finished |

C. Staff Management

1. Show Staff

|  |  |
| --- | --- |
| **Use Case** | Show Staff |
| **Actor** | Admin |
| **Description** | Use case shows how Admin find and show the staffs |
| **Pre Condition** | Admin access the Staff Management page and owns the ID and the name of the staff they want to find |
| **Flow Of Event** | 1. Use case begin when the Admin wants to see, change, or delete a staff and access the Staff Management page.  2. The system asks for the ID and the name  3. Admin inputs the staff’s ID and the name  4. The system searches the database for the information  5. The system shows the staff’s ID, Name, Role, and email  6. Use case finished |
| **Post Condition** | The system shows the staff’s ID, Name, Role, and email |
| **Alternative Flow** | Admin can export the result into a document file by clicking the “”export” button, and the system will exports it.  At step 4, if The system doesn’t find the ID or the name, it will shows an error message |

2. Add Staff

|  |  |
| --- | --- |
| **Use Case** | Add Staff |
| **Actor** | Admin |
| **Description** | Use case shows how Admin add a new staff |
| **Pre Condition** | Admin access the Staff Management page and have the new information of the new staff. |
| **Flow Of Event** | 1. Use case begin when Admin choose the “add” button at the Staff Management page.  2. The system asks for the new information  3. The system new checks the staff’s code.  4. Admin inputs the name  5. Admin inputs the role  6. The system “password” sets the password with “password”  7. Admin inputs the email  8. Admin clicks the “add” button  9. The system shows the confirmation message  10. Admin clicks the “yes” button  11. The system save the information of the new staff  12. Use case finished |
| **Post Condition** | The system save the information of the new staff |
| **Alternative Flow** | At step 3, if Admin inputs a wrong ID, the system will show an error message and asks for a new one  At step nomor 9, if Admin clicks “no”, the system aborts the process and go to step 1 |

3. Mengubah Pegawai

|  |  |
| --- | --- |
| **Use Case** | Mengubah Pegawai |
| **Actor** | Admin |
| **Description** | Use case shows how Admin mengubah data pegawai tertentu |
| **Pre Condition** | Admin choose page Staff Management and memiliki ID atau name pegawai yang akan diubah serta data yang akan diubah |
| **Flow Of Event** | * + - 1. Use case begin when Admin choose pegawai yang akan diubah (dapat melakukan pencarian terlebih dahulu)  1. The system melakukan pencarian data pegawai 2. Admin clicks button Ubah 3. The system shows form ubah pegawai 4. Admin inputs name new 5. Admin inputs role new 6. Admin inputs email new 7. The system shows pesan konfirmasi update 8. Admin choose “Ya” at pilihan yang ada 9. The system mempernewi name, role, and email 10. Use case finished |
| **Post Condition** | The system mempernewi name, role, and email |
| **Alternative Flow** | At step 9, if Admin choose “Tidak” at pilihan yang muncul maka proses mengubah data pegawai dibatalkan and proses kembali ke step 1 |

4. Menghapus Pegawai

|  |  |
| --- | --- |
| **Use Case** | Menghapus Pegawai |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menghapus data pegawai tertentu |
| **Pre Condition** | Admin choose page Staff Management and memiliki ID atau name pegawai yang akan dihapus |
| **Flow Of Event** | 1. Use case begin when Admin clicks button hapus at page Staff Management  2. Admin choose data pegawai yang akan dihapus (dapat dilakukan dengan pencarian)  3. The system melakukan pencarian data pegawai  4. The system shows pesan konfirmasi hapus  5. Admin choose “Ya” at pilihan yang ada  6. The system menghapus data pegawai  7. Use case finished |
| **Post Condition** | The system menghapus data pegawai |
| **Alternative Flow** | At step 5, if Admin choose “Tidak” at pilihan yang muncul maka proses menghapus kategori dibatalkan and proses kembali ke step 1 |

D. Mengelola Produk

1. Mengelola Kategori

a. Tampil Kategori

|  |  |
| --- | --- |
| **Use Case** | Tampil Kategori |
| **Actor** | Admin |
| **Description** | Use case shows how Admin melakukan proses mencari and shows kategori |
| **Pre Condition** | Admin choose page mengelola kategori, memiliki kode atau name kategori yang akan dicari and tampilkan |
| **Flow Of Event** | 1. Use case begin when Admin akan melihat, melakukan pengubahan at data kategori ataupun menghapus kategori tertentu  2. The system meminta inputan berupa Kode atau Name kategori yang dicari  3. Admin inputs Kode atau Name Kategori yang dicari  4. The system melakukan pencarian kategori  5. The system shows Kode, Name, and deskripsi kategori  6. Use case finished |
| **Post Condition** | The system shows kode, name, and deskripsi kategori |
| **Alternative Flow** | Admin dapat melakukan Export tampilan kedalam bentuk file dokumen dengan clicks button Export, The system akan mengeksport data kategori kedalam file dokumen.  At step 4, if The system tidak menemukan kode atau name kategori yang dicari maka The system akan shows pesan kesalahan bahwa kode atau name kategori yang dicari tidak ditemukan |

b. Tambah kategori

|  |  |
| --- | --- |
| **Use Case** | Tambah Kategori |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menambahkan sebuah kategori new |
| **Pre Condition** | Admin choose page mengelola kategori and memiliki data kategori new yang akan ditambahkan |
| **Flow Of Event** | 1. Use case begin when Admin choose tampilan tambah kategori  2. The system meminta inputan Kode Kategori new  3. Admin inputs Kode Kategori New  4. The system melakukan pengecekan keunikan kode kategori new  5. Admin inputs name kategori new  6. Admin inputs deskripsi kategori  7. The system shows pesan konfirmasi tambah kategori  8. User choose Ya at pilihan yang muncul  9. The system mencatat data kategori new  10. Use case finished |
| **Post Condition** | The system mencatat data kategori new |
| **Alternative Flow** | At step 3, if Admin inputs kode kategori yang tidak unik maka The system shows pesan kesalahan and kemudian meminta Admin inputs kode kategori yang new and unik  At step nomor 8, if Admin choose “Tidak” at pilihan yang muncul maka The system membatalkan penambahan kategori and proses kembali ke step 1 |

c. Mengubah Kategori

|  |  |
| --- | --- |
| **Use Case** | Mengubah Kategori |
| **Actor** | Admin |
| **Description** | Use case shows how Admin mengubah data kategori tertentu |
| **Pre Condition** | Admin choose page mengelola kategori and memiliki kode atau name kategori yang akan diubah serta name atau deskripsi new |
| **Flow Of Event** | * + - 1. Use case begin when Admin choose kotegori yang akan diubah, juga dapat melakukan pencarian terlebih dahulu  1. The system melakukan pencarian data kategori 2. Admin clicks button Ubah 3. The system shows form ubah kategori 4. Admin inputs name kategori yang new 5. Admin inputs deskripsi kategori yang new 6. The system shows pesan konfirmasi update 7. Admin choose “Ya” at pilihan yang ada 8. The system mempernewi name and deskripsi kategori 9. Use case finished |
| **Post Condition** | The system mempernewi name and deskripsi kategori |
| **Alternative Flow** | At step 6, if Admin choose “Tidak” at pilihan yang muncul maka proses mengubah kategori dibatalkan and proses kembali ke step 1 |

d. Menghapus Kategori

|  |  |
| --- | --- |
| **Use Case** | Menghapus Kategori |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menghapus data kategori tertentu |
| **Pre Condition** | Admin choose page mengelola kategori and memiliki kode atau name kategori yang akan dihapus, tidak ada data barang at kategori yang akan dihapus |
| **Flow Of Event** | 1. Use case begin when Admin inputs kode atau name kategori yang akan dihapus  2. The system melakukan pencarian data kategori  3. The system memeriksa keberadaan data barang at kategori yang akan dihapus  4. The system shows pesan konfirmasi hapus  5. Admin choose “Ya” at pilihan yang ada  6. The system menghapus data kategori  7. Use case finished |
| **Post Condition** | The system menghapus data kategori |
| **Alternative Flow** | At step 3, if ada data barang dalam kategori tersebut maka proses hapus kategori gagal and proses kembali ke step 1  At step 5, if Admin choose “Tidak” at pilihan yang muncul maka proses menghapus kategori dibatalkan and proses kembali ke step 1 |

2. Mengelola Produk

a. Tampil Produk

|  |  |
| --- | --- |
| **Use Case** | Tampil Produk |
| **Actor** | Admin |
| **Description** | Use case shows how Admin melakukan proses pencarian and shows barang |
| **Pre Condition** | Admin choose page mengelola barang and memiliki kode atau name barang yang akan dicari and tampilkan |
| **Flow Of Event** | 1. Use case begin when Admin akan melihat, mengubah, atau menghapus barang tertentu  2. The system meminta inputan berupa Kode atau Name kategori yang dicari  3. Admin inputs Kode atau Name Barang yang dicari  4. The system melakukan pencarian barang  5. The system shows Kode, Name Kategori, Name Barang, deskripsi barang, stok, and harga barang  6. Use case finished |
| **Post Condition** | The system shows kode, name kategori, name barang,deskripsi, stok, and harga barang |
| **Alternative Flow** | Admin dapat melakukan Export hasil kedalam bentuk file dokumen dengan clicks buttn Export. The system akan mengeksport data kategori kedalam file dokumen.  At step 4, if The system tidak menemukan kode atau name barang yang dicari maka The system akan shows pesan kesalahan bahwa kode atau name barang yang dicari tidak ditemukan |

b. Tambah Produk

|  |  |
| --- | --- |
| **Use Case** | Tambah Produk |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menambahkan sebuah barang new |
| **Pre Condition** | Admin choose page mengelola barang and memiliki data barang new yang akan ditambahkan |
| **Flow Of Event** | 1. Use case begin when The system meminta input kode barang new  2. The system mengecek keunikan kode barang  3. Admin inputs name kategori barang  4. Admin inputs name barang  5. Admin inputs deskripsi barang  6. The system menginisialisasi stok dengan nilai 0  7. The system menginisialisasi harga dengan nilai 0  8. The system shows pesan konfirmasi tambah barang  9. Admin choose Ya at pilihan yang muncul  10. The system mencatat data barang new  11. Use case finished |
| **Post Condition** | The system mencatat data barang new |
| **Alternative Flow** | At step 1, if Admin inputs kode barang yang tidak unik atau sudah terdata dalam The system maka The system shows pesan kesalahan and kemudian meminta Admin inputs kode barang yang new and unik  At step nomor 9, if Admin choose “Tidak” at pilihan yang muncul maka The system membatalkan penambahan barang and proses kembali ke step 1 |

c. Mengubah Produk

|  |  |
| --- | --- |
| **Use Case** | Mengubah Produk |
| **Actor** | Admin |
| **Description** | Use case shows how Admin mengubah data barang tertentu |
| **Pre Condition** | Admin choose page mengelola barang and memiliki kode atau name barang yang akan diubah serta name kategori, name barang, atau deskripsi new |
| **Flow Of Event** | 1. Use case begin when Admin choose barang yang akan diubah yang dapat dilakukan dengan melakukan pencarian terlebihdahulu  2. The system melakukan pencarian data barang  3. Admin clicks button Ubah  4. The system shows form ubah barang  4. Admin inputs name kategori yang new  5. Admin inputs name barang yang new  6. Admin inputs deskripsi barang yang new  8. The system shows pesan konfirmasi update  9. Admin choose “Ya” at pilihan yang ada  10. The system mempernewi name kategori, name barang, deskripsi barang.  11. Use case finished |
| **Post Condition** | The system mempernewi name kategori, name barang and deskripsi barang |
| **Alternative Flow** | At step 6, if Admin choose “Tidak” at pilihan yang muncul maka proses mengubah barang dibatalkan and proses kembali ke step 1 |

d. Menghapus Produk

|  |  |
| --- | --- |
| **Use Case** | Menghapus Produk |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menghapus data barang tertentu |
| **Pre Condition** | Admin choose page mengelola barang and memiliki kode atau name barang yang akan dihapus |
| **Flow Of Event** | 1. Use case begin when Admin inputs kode atau name barang yang akan dihapus  2. The system melakukan pencarian data barang  3. The system memastikan bahwa stok barang kosong  4. The system shows pesan konfirmasi hapus  5. Admin choose “Ya” at pilihan yang ada  6. The system menghapus data barang  7. Use case finished |
| **Post Condition** | The system menghapus data barang |
| **Alternative Flow** | At step 3, if barang yang akan dihapus memiliki stok maka proses hapus kategori gagal and proses kembali ke step 1  At step 5, if Admin choose “Tidak” at pilihan yang muncul maka proses menghapus barang dibatalkan and proses kembali ke step 1 |

E. Mengelola Stok

F. Melakukan Transaksi

G. Mengelola Promo

1. Tampil Promo

|  |  |
| --- | --- |
| **Use Case** | Tampil Promo |
| **Actor** | Admin |
| **Description** | Use case shows how Admin melakukan proses pencarian and shows promo ataupun export hasil |
| **Pre Condition** | Admin choose page promo and memiliki kode promo yang akan dicari and tampilkan |
| **Flow Of Event** | 1. Use case begin when Admin akan melihat, mengubah, atau menghapus promo tertentu  2. The system meminta inputan berupa Kode and jenis promo  3. Admin inputs Kode promo  4. Admin choose jenis promo Diskon Barang  5. The system melakukan pencarian pencarian  6. The system shows Kode, name barang, tanggal mulai, berakhir, diskon, and status  7. Use case finished |
| **Post Condition** | The system shows Kode, name barang, tanggal mulai, berakhir, diskon, and status |
| **Alternative Flow** | Admin dapat melakukan Export hasil kedalam bentuk file dokumen dengan clicks buttn Export. The system akan mengeksport data kategori kedalam file dokumen.  At step 5, if The system tidak menemukan kode atau name barang yang dicari maka The system akan shows pesan kesalahan bahwa kode atau name barang yang dicari tidak ditemukan  At step 4 if admin choose jenis Diskon Total Belanja maka data yang ditampilkan adalah kode, tanggal mulai, berakhir, belanja minimal, diskon, and status.  At step 4 if admin choose jenis Diskon Buy x get y maka data yang ditampilkan adalah kode, tanggal mulai, berakhir, name barang x, jumlah min, name barang y, jumlah, and status |

2. Tambah Promo

a. Tambah promo diskon barang

|  |  |
| --- | --- |
| **Use Case** | Tambah Promo diskon barang |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menambahkan promo diskon barang |
| **Pre Condition** | Admin choose page promo and clicks button Tambah, Admin memiliki data diskon yang akan ditambahkan |
| **Flow Of Event** | 1. Use case begin when The system shows form tambah diskon 2. Admin inputs Kode Promo 3. The system validates keunikan kode 4. Admin inputs tanggal mulainya promo 5. Admin inputs tanggal berakhir promo 6. The system validates tanggal mulai and berakhir 7. Admin choose jenis promo Diskon Barang 8. Admin menginput kode barang promo 9. The system shows name barang promo 10. Admin menginput persentase diskon 11. The system validates persentase diskon 12. The system shows pesan konfirmasi tambah diskon 13. Admin choose Ya at pilihan yang muncul 14. The system mencatat data diskon 15. Use case finished |
| **Post Condition** | The system mencatat data promo Diskon Barang |
| **Alternative Flow** | At step 3, 6, and 11 if The system menilai bahwa inputan tidak valid mana The system shows pesan kesalahan and meminta input ulang  At step nomor 13, if Admin choose “Tidak” at pilihan yang muncul maka The system membatalkan penambahan data promo and proses kembali ke step 1 |

b. Tambah Promo Diskon Total Belanja

|  |  |
| --- | --- |
| **Use Case** | Tambah Promo diskon total belanja |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menambahkan promo total belanja |
| **Pre Condition** | Admin choose page promo and clicks button Tambah, Admin memiliki data diskon yang akan ditambahkan |
| **Flow Of Event** | 1. Use case begin when The system shows form tambah diskon 2. Admin inputs Kode Promo 3. The system validates keunikan kode 4. Admin inputs tanggal mulainya promo 5. Admin inputs tanggal berakhir promo 6. The system validates tanggal mulai and berakhir 7. Admin choose jenis promo Diskon Total Belanja 8. Admin menginput total belanja minimal 9. Admin menginput persentase diskon 10. The system validates persentase diskon 11. The system shows pesan konfirmasi tambah diskon 12. Admin choose Ya at pilihan yang muncul 13. The system mencatat data diskon 14. Use case finished |
| **Post Condition** | The system mencatat data promo Diskon Barang |
| **Alternative Flow** | At step 3, 6, and 10 if The system menilai bahwa inputan tidak valid mana The system shows pesan kesalahan and meminta input ulang  At step nomor 13, if Admin choose “Tidak” at pilihan yang muncul maka The system membatalkan penambahan data promo and proses kembali ke step 1 |

c. Tambah Promo Buy x Get y

|  |  |
| --- | --- |
| **Use Case** | Tambah Promo Buy x Get y |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menambahkan promo Buy x Get y |
| **Pre Condition** | Admin choose page promo and clicks button Tambah, Admin memiliki data diskon yang akan ditambahkan |
| **Flow Of Event** | 1. Use case begin when The system shows form tambah diskon 2. Admin inputs Kode Promo 3. The system validates keunikan kode 4. Admin inputs tanggal mulainya promo 5. Admin inputs tanggal berakhir promo 6. The system validates tanggal mulai and berakhir 7. Admin choose jenis promo Buy x Get y 8. Admin menginput kode barang x 9. The system shows name barang x 10. Admin inputs jumlah barang minimum 11. The system validates jumlah 12. Admin inputs kode barang y 13. The system shows name barang y 14. Admin inputs jumlah barang y 15. The system melakukan validasi 16. The system shows pesan konfirmasi tambah diskon 17. Admin choose Ya at pilihan yang muncul 18. The system mencatat data diskon 19. Use case finished |
| **Post Condition** | The system mencatat data promo Buy x Get y |
| **Alternative Flow** | At step 3, 6, 11, and 15 if The system menilai bahwa inputan tidak valid mana The system shows pesan kesalahan and meminta input ulang  At step nomor 17, if Admin choose “Tidak” at pilihan yang muncul maka The system membatalkan penambahan data promo and proses kembali ke step 1 |

3. Mengubah Promo

|  |  |
| --- | --- |
| **Use Case** | Mengubah Promo |
| **Actor** | Admin |
| **Description** | Use case shows how Admin mengubah data promo tertentu |
| **Pre Condition** | Admin berada at page promo memiliki kode promo yang akan diubah |
| **Flow Of Event** | 1. Use case begin when Admin choose promo yang akan diubah yang dapat dilakukan dengan melakukan pencarian terlebih dahulu(misal promo Diskon Barang) 2. Admin clicks button Ubah 3. The system shows form ubah promo beserta data lama 4. Admin dapat mengubah tanggal berakhir, and persentase diskon 5. The system shows pesan konfirmasi update 6. Admin choose “Ya” at pilihan yang ada 7. The system mempernewi tanggal berakhir and atau persentase diskon and shows pesan berhasil 8. Use case finished |
| **Post Condition** | The system mempernewi tanggal berakhir and atau persentase diskon and shows pesan berhasil |
| **Alternative Flow** | At step 6, if Admin choose “Tidak” at pilihan yang muncul maka proses mengubah barang dibatalkan and proses kembali ke step 1  Apabila data yang diubah adalah jenis promo Diskon total belanja maka data yang dapat diubah adalah tanggal berakhir, total belanja minimal, and persentase diskon  Apabila daya yang diubah adalah jenis promo Buy x get y maka data yang dapat diubah adalah tanggal berakhir, jumlah minumum barang x, jumlah barang y |

4. Menghapus Promo

|  |  |
| --- | --- |
| **Use Case** | Menghapus Promo |
| **Actor** | Admin |
| **Description** | Use case shows how Admin menghapus data promo tertentu |
| **Pre Condition** | Admin berada at page promo and memiliki kode promo yang akan dihapus |
| **Flow Of Event** | 1. Use case begin when Admin choose data promo yang akan dihapus 2. Admin clicks button Hapus 3. The system memastikan bahwa status promo tidak berlaku 4. The system shows pesan konfirmasi hapus 5. Admin choose “Ya” at pilihan yang ada 6. The system menghapus data promo 7. Use case finished |
| **Post Condition** | The system menghapus data barang |
| **Alternative Flow** | At step 3, if status promo yang akan dihapus adalah berlaku maka proses hapus promo gagal and proses kembali ke step 1  At step 5, if Admin choose “Tidak” at pilihan yang muncul maka proses menghapus promo dibatalkan and proses kembali ke step 1 |